



Hello, my name

Samuel Parlindungan Malau

I'm a fresh graduate in Information Technology from the University of North Sumatra. During my time in college, I picked up some basic programming skills and continued to learn to improve on my own.

I am a man who's ready to to start my career, work hard, and keep learn new things to achieve mutual success. I'm looking forward to joining a team and developing my skills, especially in IT field, and I'm confident that I can contribute to achieve out company's success.

EDUCATION

University of Sumatra Utara

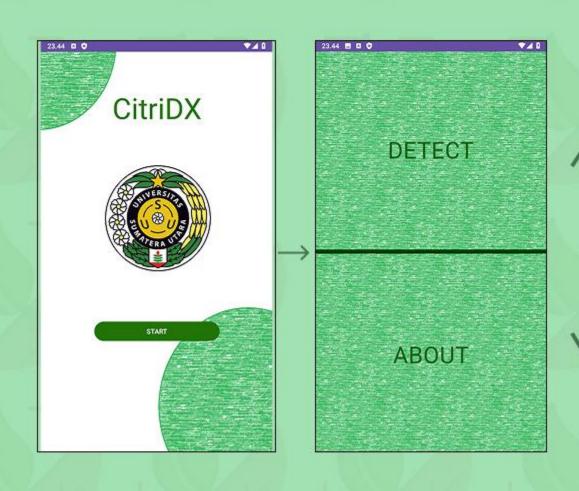
Bachelor of Information Technology (08/2019-07/2024)

- GPA 3,60/4,00
- Thesis: Citrus Plant Diseases Detection Based on Leaf Images Using You
 Only Look Once Version 8 (YOLOV8) Method



> Citridx

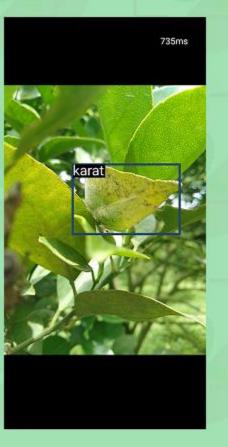
[IPython][Kotlin]
[YOLOv8]

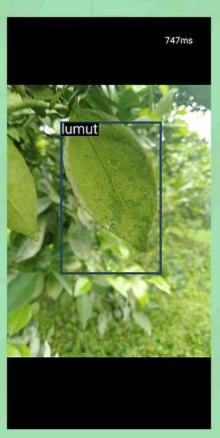


Link

https://bit.ly/SPM-Citridx (code) https://bit.ly/CitridxTest (test)







Tentang Aplikasi

Selamat datang di Aplikasi Detektor Penyakit Tanaman Jeruk! Aplikasi ini diciptakan dengan tujuan membantu petani, tukang kebun, dan pecinta tanaman jeruk dalam mengidentifikasi dan mengatasi penyakit yang menyerang tanaman mereka. Aplikasi ini juga dikembangkan oleh saya, Samuel Parlindungan Malau, NIM 191402092, sebagai hasil dari penelitian yang saya lakukan untuk menyelesaikan tugas akhir perkuliahan saya.

Aplikasi Detektor Penyakit Tanaman adalah hasil dari kolaborasi antara ilmu pengetahuan dua bidang, pertanian dan teknologi informasi. Aplikasi ini menggunakan kecerdasan buatan dan teknologi pengenalan gambar untuk mengidentifikasi penyakit tanaman berdasarkan gambar yang disorot oleh pengguna. Aplikasi ini juga menyediakan informasi rinci tentang gejala penyakit, penyebab, dan langkah-langkah pencegahan serta pengobatannya.

Bagaimana Cara Kerja Aplikasi Ini?

Gunakan kamera ponsel Anda dan sorot ke permukaan daun jeruk yang diduga terkena penyakit. Terdapat tiga jenis penyakit yang bisa dideteksi oleh aplikasi ini, yaitu penyakit canker, karat daun, dan lumut daun jeruk. Berikut penjelasan ketiga penyakit tersebut:

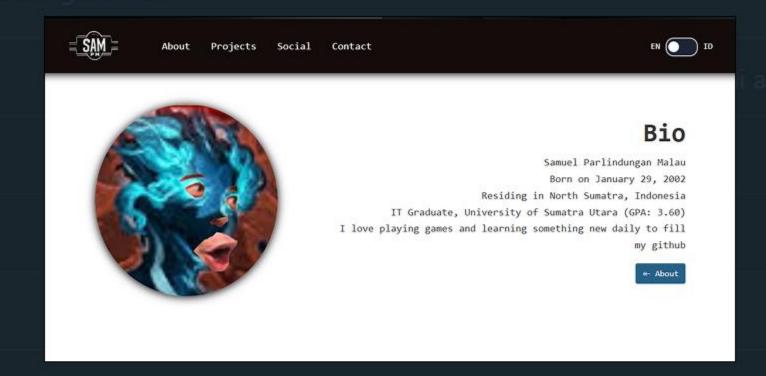
1. Citrus Canker (kanker jeruk)



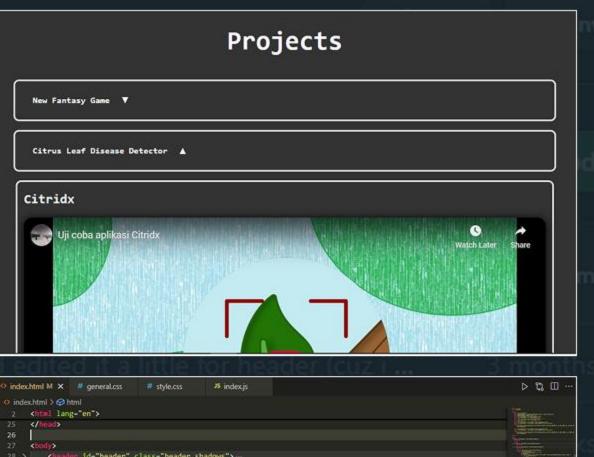
Kanker jeruk adalah penyakit tanaman jeruk yang disebabkan oleh bakteri X. axonopodis pv. citri. atau disebut juga Citrus Bacterial Canker (CBC). Penyakit ini menyerang daun, ranting. This application was made to detect three kinds of citrus diseases (canker, mold, and rust) with the implementation of the deep learning method, You Only Look Once version 8, which is implemented in a mobile app built with Kotlin. This application was developed to fulfill my college thesis

https://bit.ly/SPM-EPorto

> Github Portofolio [HTML][CSS][Javascript]



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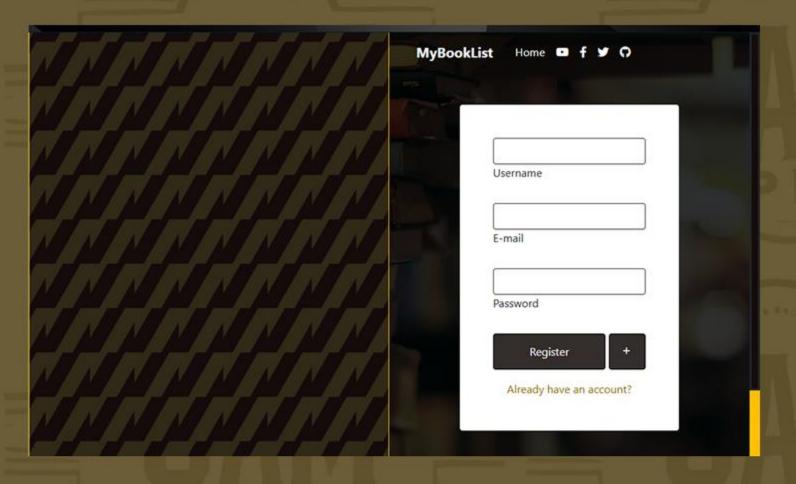
This program is a simple application to showcase my portfolio in the form of a website hosted on Github. This website consists of four main sections: About, Projects, Social, and Contact. The website was developed using HTML, CSS, and Javascript with no additional framework

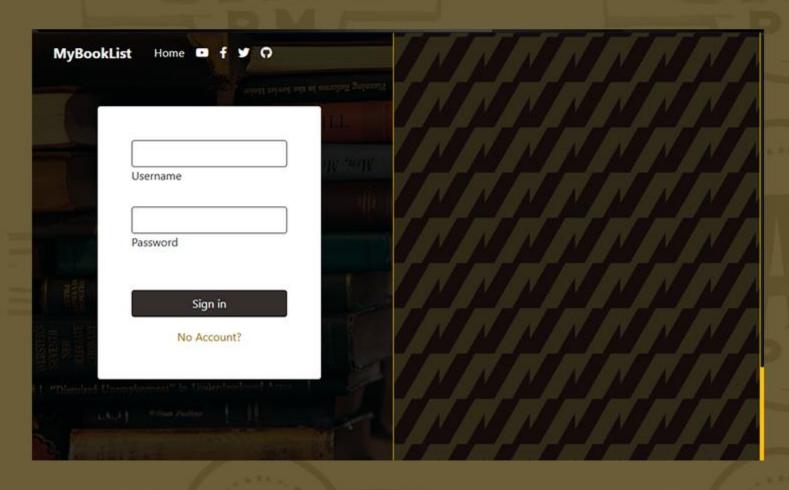
> MyBookList [Laravel][Javascript] [CSS][Bootstrap4]

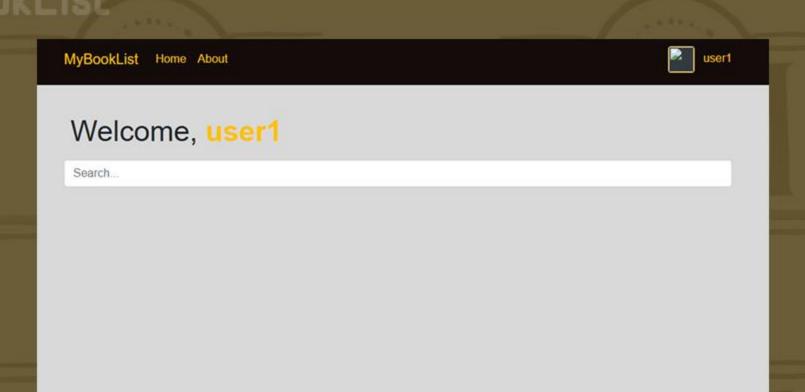
This is a simple program I developed as an implementation of my study on the Laravel framework. This program has login and registration features, which will create an account that can be used to record a list of books from the user. It will be input by the user manually.

Link

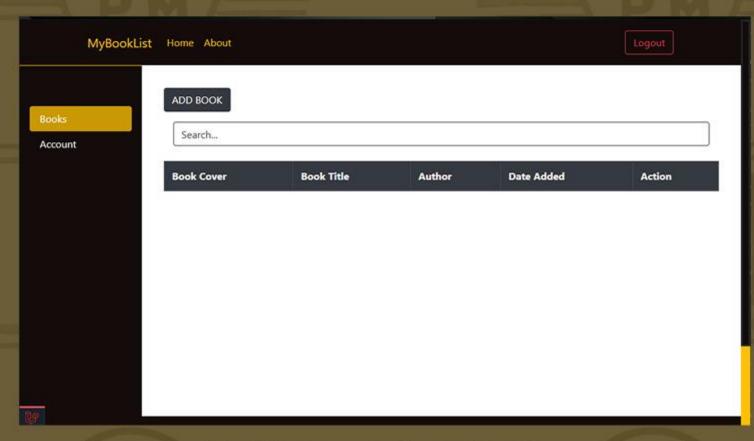
https://bit.ly/SPM-NFantasy





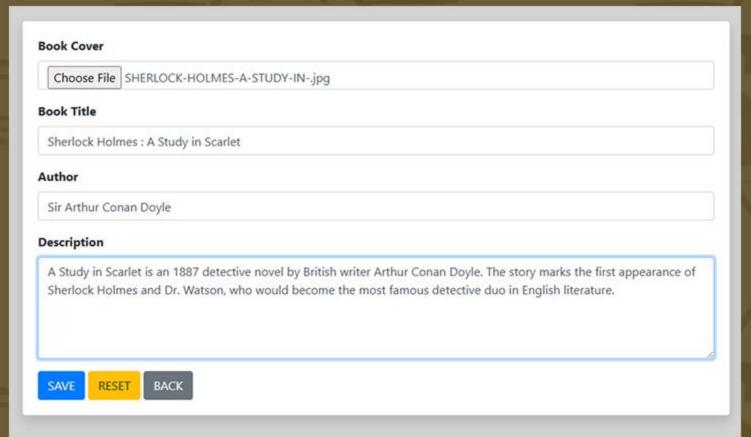


Login page view

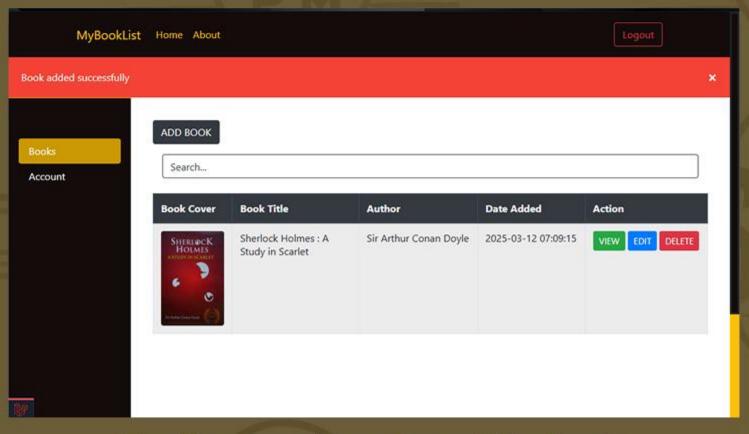


Profile page view: Books

Projects

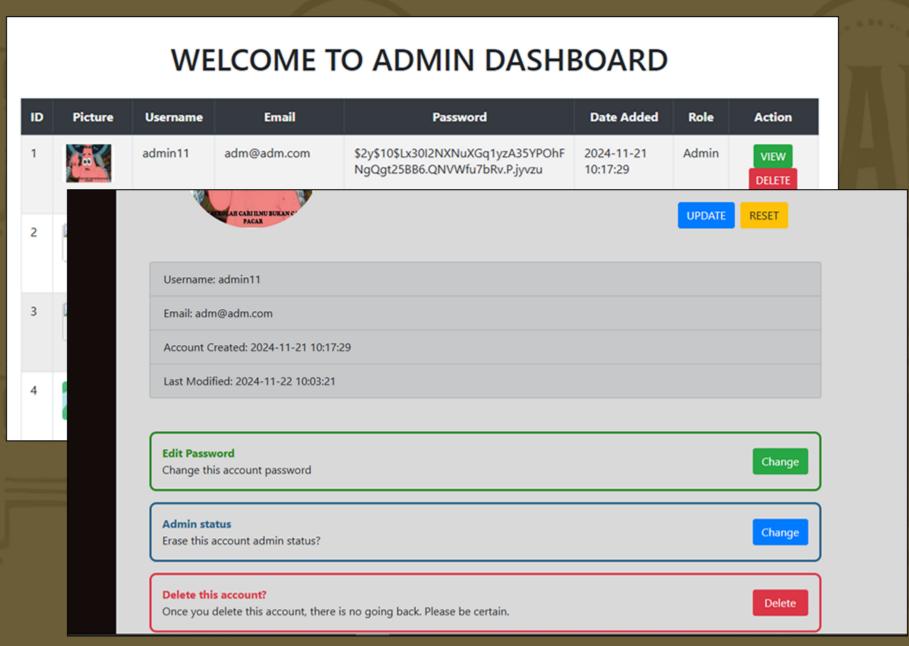


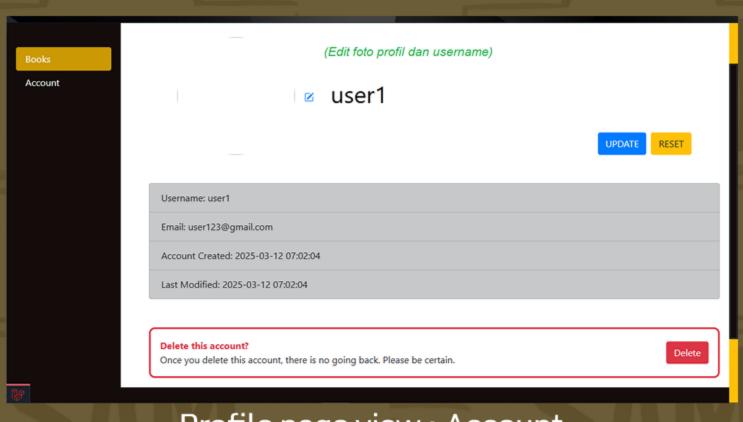
Adding book

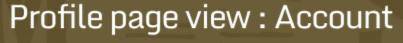


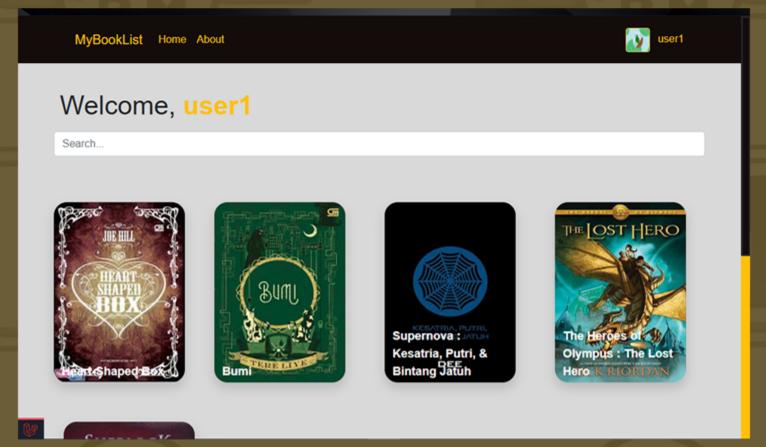
Profile page view after adding book

Another feature that exists in this website consists of book search, account deletion, book viewing, and an about section. There's also an admin-level account that can control and view the list of existing accounts. This program is still far from perfect because its purpose is just to learn Laravel, and I hope I can develop it further to sharpen my skills.









Input result on dashboard

> MyNovelAPI [Laravel][RestAPI]

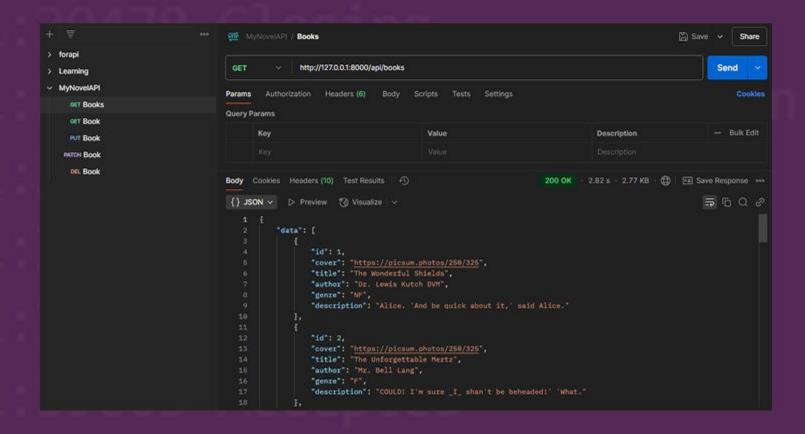
This is a simple API program that I made as a result of my study on RestAPI using the Laravel framework. The requests that can be made in this book API include get all, get one, post, put, patch, and delete.

Link

https://bit.ly/SPM-NovelAPI

Projects

```
* 8 D ~ II
                        ** BookController.php 7 X ** StoreBookRequest.php
                                                                       M Book.php
                                                                                          UpdateBookRequest.php
p > Http > Controllers > API > 🦛 BookController.php > PHP > 😘 BookController > 😚 update()
    namespace App\Http\Controllers\API;
        App\Http\Resources\BookCollection;
        App\Filters\BookFilter;
        App\Http\Resources\BookResource;
        App\Models\Book;
        App\Http\Requests\StoreBookRequest;
        App\Http\Requests\UpdateBookRequest;
        App\Http\Controllers\Controller;
        Illuminate\Http\Request;
    class BookController extends Controller
         * @return \Illuminate\Http\Response
            lic function index(Request $request): BookCollection
            $filter = new BookFilter();
            $filterItems = $filter->transform(request: $request); //array yg berisi ['column','operator','value']
            $books = Book :: where (column: $filterItems);
            return new BookCollection(resource: $books >paginate() ->appends(key: $request >query()));
```



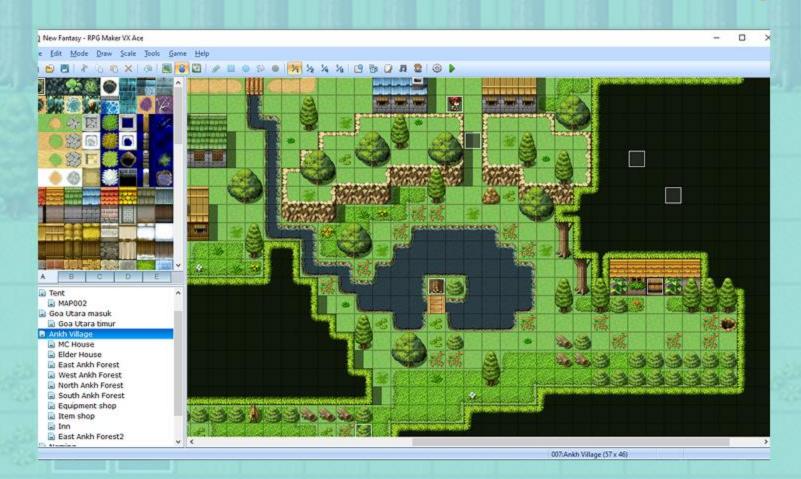
> New Fantasy [RPG Maker VX Ace]

This is a game that I made, which is a simple adaptation from a novel I made and developed using RPG Maker VX. This game consists of one chapter of my novel, which is translated from Indonesia to English, with around fifteen minutes of gameplay. Most of the game assets are from the original RPG Maker. The rest of the assets are made with AI and edited with Photoshop, especially the monster and weapon

Link

https://bit.ly/SPM-NFantasy

https://bit.ly/NFantasy-game





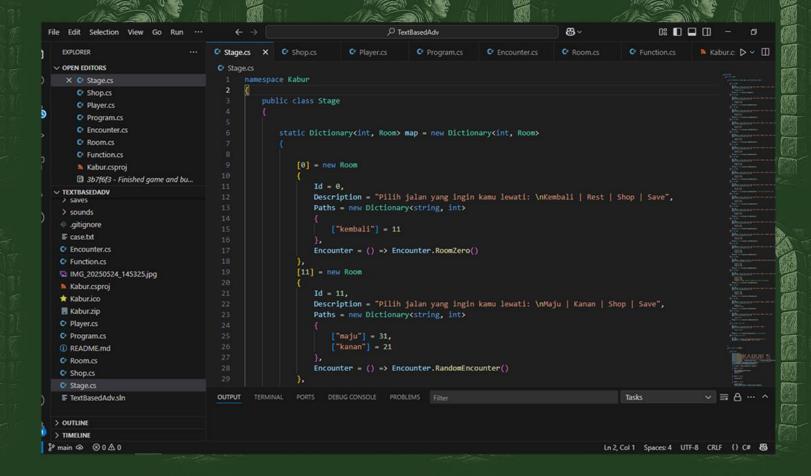
Text-based Game [C#][.NET]

Another simple game where the player must escape a small-scale labyrinth. This game is built using C#, which is my way to learn on C# and game making. Player use text input to give commands to the character. The features include save/load, combat, shop, stats, class, experience system, sound effects, and room management.

Link

https://github.com/sampm092/TextBasedAdv

Projects



-THANK YOU-

My contact:



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sampm092



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